Remember More, forget less



Wellney Benefits









INTERACTIONS

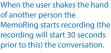
Handshake

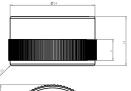
When the user shakes the hand of another person the MemoRing starts recording (the recording will start 30 seconds prior to this) the conversation.





Detailed View

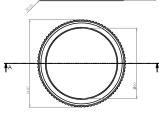




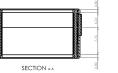
Deactivate

After the conversation is over the ring will keep vibrating every two minutes until the user twists the bezel, which will then stop the recording.





Companion App



After the the recording is stopped the ring will transport the audio to the companion app which will translate it into text for the user to look over after.

This app will also highlight important information for the user to read and take note.





PRODUCT ECOSYSTEM

Phone Connectivity





connects to the companion app view bluetooth to communicate the audio to text

Induction Charging





Induction charging makes it easy to keep the MemoRing fully charged and ready to

MemoRing

Name of Person: Peter James Date: 12/09/26 Location: NAB Head Office,

Brisbane City Lenath of Convo: 10 minutes

Key Points in Conversation

Business

Meeting: NAB Sydney Offices, 12:30, 14/09/16

Talk of Raise for Francis Clark

Birthday: 12/10/16

Invited to Peter's BBQ

Full Transcript:

Peter: Hey Jack, How are you going today? You: Great, especially after the weather we have been having.

Peter: Sure is, I wanted to talk to you about the Regional meeting at Sydney on the 14th.....(scroll to continue)







The MemoRing can be ordered in any size for any finger.



Sustainable

Fully customize your MemoRing for your personnel taste. By giving the customer this option the ring will become a fashion statement rather than just a wellness device.

INTERACTIONS - Qoi

INTERACTION	USER ACTION	GOAL	METAPHOR	SENSOR ACTION	SENSOR	SYSTEM OUTPUT
Start Recording	Shaking hands with someone	To enable the device to record the conversation	Greeting a person by shaking their hand	Shaking the right hand up and then down to activate	Accelerometer	Vibration Motor (Single short vibration)
Powering Off	Pulling the ring off the finger	Power off the device	The removal of the device from the user's finger	Pulling the ring all the way off the finger	Heat Sensor	Vibration Motor (Single long vibration)
Stop Recording	Twisting the ring	To disable the recording of a conversation	Action of twisting the ring	Turning the bezel of the ring	Switch	Vibration Motor (Two quick vibrations)

ACTION	REACTION	FUNCTIONALITY	PROBLEMS	QUALITY OF INTERACTION
Meeting an important person for the first time.	Trying to keep calm and to retain all the information from the conversation	To add this person to your business network and to expand your knowledge	Worrying about remembering the person's name and the details from the conversation	Design for positive mental wellness
Trying to recall a previous conversation	Racking your brain to remember names, dates and locations	Regurgitating information so that you can take notes or prepare for further engagement with that person	Wasting time and energy as well as stressing about not being able to remember important information	Design for increased productivity
Turning on a recording device	Enabling the device to record you and someone else	storing the conversation for later	The object isn't discrete or easy to manipulate	Design for discrete use and easy user engagement
Turning off device	Turning the power off	No need for the conversation to be recorded or sensitive information that shouldn't be recorded	Fiddling with switches and buttons make it difficult to quickly turn off the device	Design for ease of use